

## A STEAMPUNK WESTERN ROLEPLAYING GAME

## VEHICLE

Description		_
Name		_
Type		_
Cost		_
Scale		
Cargo Capacity		
Hit Points		
Armor: OOOOOO	Move	
Structure: OOOOO	Acceleration	
Mobility: OOOOO	Deceleration	

## WEAPONS

MEALONS		
Name		
	Rate of	Fire
EIDE CON	TROI	
FIRE CON		Long
Snort	Medium OOO	COO
	~~~	~~~
RANGE		
Short	Medium	Long
DAMAGE	,	
Short	Medium	Long
•	//	
Name		
Туре		
Fire Arc	Rate of	Fire
FIRE CON		
	Medium	Long
000	000	000
RANGE		
Short	Medium	0
DAMAGE		
Short	Medium	Long
Name		
Fire Arc	Rate of	Fire
FIRE CON		
Short	Medium	Long
000	000	000
RANGE		

Short

 $\frac{\textbf{DAMAGE}}{\text{Short}}$ 

Medium

Medium

Long

Long

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