Westward

A Steampunk Western Roleplaying Game

ATTRIBUTES & SKILLS

Dexterity ✹○○○○○
Initiative ✹○○○○○
- ☐ Athletics ○○○○○○
- ☐ Brawl ○○○○○○
- ☐ Dodge ○○○○○○
- ☐ Heavy Weapons ○○○○○○
- ☐ Melee ○○○○○○
- ☐ Pick Pocket ○○○○○○
- ☐ Ranged ○○○○○○
- ☐ Riding ○○○○○○
- ☐ Sneak ○○○○○○
- ☐ Throw ○○○○○○

Strength ✹○○○○○
Vitality ✹○○○○○
- ☐ Climb ○○○○○○
- ☐ Grapple ○○○○○○
- ☐ Jump ○○○○○○
- ☐ Lift ○○○○○○
- ☐ Push-Pull ○○○○○○
- ☐ Stamina ○○○○○○
- ☐ Swim ○○○○○○

Persona ✹○○○○○
- ☐ Artisan ○○○○○○
- ☐ Command ○○○○○○
- ☐ Deception ○○○○○○
- ☐ Empathy ○○○○○○
- ☐ Gambling ○○○○○○
- ☐ Intimidation ○○○○○○
- ☐ Languages ○○○○○○
- ☐ Persuasion ○○○○○○
- ☐ Willpower ○○○○○○

Intellect ✹○○○○○
- ☐ Academics ○○○○○○
- ☐ Business ○○○○○○
- ☐ Culture ○○○○○○
- ☐ Law ○○○○○○
- ☐ Medicine ○○○○○○
- ☐ Politics ○○○○○○
- ☐ Search ○○○○○○
- ☐ Streetwise ○○○○○○
- ☐ Survival ○○○○○○
- ☐ Tactics ○○○○○○

Aptitude ✹○○○○○
- ☐ Communication ○○○○○○
- ☐ Demolitions ○○○○○○
- ☐ Engineering ○○○○○○
- ☐ First Aid ○○○○○○
- ☐ Navigation ○○○○○○
- ☐ Operate ○○○○○○
- ☐ Piloting ○○○○○○
- ☐ Security ○○○○○○
- ☐ Vehicle Weapons ○○○○○○
- _____ ○○○○○○
- _____ ○○○○○○
- _____ ○○○○○○

CHARACTER

Name _____
Player _____
Trade _____
Race _____
Chronicle _____
Gender _____
Age _____ Height _____ Weight _____

Description _____
Dominant Hand _____
Cinema Points _____
Move _____
Hit Points _____

FEATURES

PERSONAL EFFECTS

GADGETS

WEAPONS

Left: _____
Ammo: _____
Range (S/M/L): _____
Damage (S/M/L): _____
Fire Control (S/M/L): ○○○/○○○/○○○

Right: _____
Ammo: _____
Range (S/M/L): _____
Damage (S/M/L): _____
Fire Control (S/M/L): ○○○/○○○/○○○

Weapon	Range (S/M/L)	Damage (S/M/L)	Fire Control (S/M/L)	Ammo
			○○○/○○○/○○○	
			○○○/○○○/○○○	
			○○○/○○○/○○○	
			○○○/○○○/○○○	

Quick Creation: 10d Attributes, 7d Skills, Hit Points = 12x Str, Move = Str +3, Initiative = Dex, Vitality = Str, 7 Cinema Points

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